

FAST PARALLEL ALGORITHMS FOR COMPUTING GENERALIZED INVERSES A^+ AND A_{MN}^+

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Abstract

The parallel arithmetic complexities for computing generalized inverse A^+ , computing the minimum-norm least-squares solution of $Ax=b$, computing order $m+n-r$ determinants and finding the characteristic polynomials of order $m+n-r$ matrices are shown to have the same growth rate. Algorithms are given that compute A^+ and A_{MN}^+ in $O(\log r \cdot \log n + \log m)$ and $O(\log^2 n + \log m)$ steps using a number of processors which is a polynomial in m , n and r ($A \in R_r^{m \times n}$, $r = \text{rank } A$).

§ 1. Introduction

Let $I(n)$, $E(n)$, $D(n)$, $P(n)$ denote the parallel arithmetic complexities of inverting order n matrices, solving a system of n linear equations in n unknowns, computing order n determinants and finding the characteristic polynomials of order n matrices respectively. Then Csanky gave an important theoretical result [1]:

Theorem 1. $I(n) = O(f(n)) \Leftrightarrow E(n) = O(f(n)) \Leftrightarrow D(n) = O(f(n)) \Leftrightarrow P(n) = O(f(n))$.

He also gives algorithms that compute these problems in $O(\log^2 n)$ steps using a number of processors which is a polynomial in n (n is the order of the matrix of the problem).

Let $A \in R_r^{m \times n}$, $r = \text{rank } A$. In this paper, we give two parallel algorithms for computing A^+ and A_{MN}^+ respectively. The one for A^+ is based on Decell's method in [2], and the one for A_{MN}^+ is a generalization of Decell's method in [3].

The parallel arithmetic complexities for computing the generalized inverse A^+ , computing the minimum-norm least-squares solution of $Ax=b$, computing order $m+n-r$ determinants and finding the characteristic polynomials of order $m+n-r$ matrices are shown to have the same growth rate.

§ 2. The Parallel Algorithm for Computing A^+

Let $A \in R_r^{m \times n}$. Then there is a unique matrix $X \in R_r^{n \times m}$ satisfying

$$AXA = A, XAX = X, (AX)^T = AX, (XA)^T = XA.$$

This X is called the M-P inverse of A and is denoted by $X = A^+$.

In [2], Decell gave a finite algorithm for computing A^+ . We rewrite it as follows:

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Algorithm 1. (1) Parallely compute $B = A^T A$.

(2) Parallely compute $B^k = (b_{ij}^{(k)})$, $k = 1, 2, \dots, r$.

(3) Let $\lambda_1, \lambda_2, \dots, \lambda_n$ denote the roots of the characteristic polynomial $f(\lambda)$ of B . Let

$$s_k = \sum_{i=1}^n \lambda_i^k, \quad k = 1, 2, \dots, r.$$

Parallely compute

$$s_k = \text{tr}(B^k) = \sum_{i=1}^n b_{ii}^{(k)}, \quad k = 1, 2, \dots, r.$$

(4) Let the characteristic polynomial $f(\lambda)$ of B be

$$f(\lambda) = \det(\lambda I - B) = \lambda^n + c_1 \lambda^{n-1} + \dots + c_n.$$

From the Newton formula

$$s_k + c_1 s_{k-1} + c_2 s_{k-2} + \dots + c_{k-1} s_1 + k c_k = 0, \quad k \leq n$$

we have

$$\begin{bmatrix} 1 & & & & \\ s_1 & 2 & & & \\ s_2 & s_1 & 3 & & \\ \vdots & \vdots & \ddots & \ddots & \\ s_{r-1} & s_{r-2} & \dots & s_1 & r \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_r \end{bmatrix} = - \begin{bmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{bmatrix}.$$

Parallely compute the solution of the above triangular system.

(5) Parallely compute

$$A^+ = -((A^T A)^{r-1} + c_1 (A^T A)^{r-2} + \dots + c_{r-1} I) A^T / c_r. \quad (2.1)$$

Theorem 2. Let $A \in R_r^{m \times n}$, and $GI(m, n)$ denote the parallel arithmetic complexity for computing the M-P inverse A^+ . Then

$$GI(m, n) = \log r (\log n + 7/2) + (1/2) \log^2 r + 2 \log n + \log m + 4 = O(f(m, n, r))$$

and the number of processors used in the algorithm is

$$cp = \begin{cases} n^3 r / 2, & m < nr / 2, \\ mn^2, & m \geq nr / 2. \end{cases}$$

Proof. (1) Parallel computation of $B = A^T A$ takes $T_1 = \log m + 1$ steps and $cp_1 = mn^2$ processors.

(2) Parallel computation of B^k ($k = 1, 2, \dots, r$) takes $T_2 = \log r (\log n + 1)$ steps and $cp_2 = n^3 r / 2$ processors.

(3) Parallel computation of s_k ($k = 1, 2, \dots, r$) takes $T_3 = \log n$ steps and $cp_3 = rn / 2$ processors.

(4) Parallel computation of c_k ($k = 1, 2, \dots, r$) takes $T_4 = (1/2) \log^2 r + (3/2) \log r$ steps and $cp_4 = O(r^3)$ processors.

(5) Since B^2, \dots, B^{r-1} are already available, parallel computation of A^+ takes $T_5 = \log r + \log n + 3$ steps and $cp_5 = n^2 m$ processors.

Thus

$$cp = \max_{1 \leq i \leq 5} cp_i = \begin{cases} n^3 r / 2, & m < nr / 2, \\ mn^2, & m \geq nr / 2. \end{cases}$$

$$GI(m, n) = \sum_{i=1}^5 T_i = \log r (\log n + 7/2) + (1/2) \log^2 r + 2 \log n + \log m + 4.$$

§ 3. The Parallel Algorithm for Computing A_{MN}^+

Let $A \in R_r^{m \times n}$, and M and N be positive definite matrices of order m and n respectively. Then there is a unique matrix $X \in R_r^{n \times m}$ satisfying

$$AXA = A, XAX = X, (MAX)^T = MAX, (NXA)^T = NXA.$$

This X is called the weighted M-P inverse of A , and is denoted by $X = A_{MN}^+$.

In [3], Wang gave a finite algorithm for computing A_{MN}^+ . We rewrite it as follows:

Let $\tilde{A} = M^{1/2} A N^{-1/2}$, and the characteristic polynomial of $\tilde{A}^T \tilde{A}$ be

$$h(\lambda) = \det(\lambda I - \tilde{A}^T \tilde{A}) = \lambda^r + a_1 \lambda^{r-1} + \dots + a_r.$$

From section 2,

$$(M^{1/2} A N^{-1/2})^+ = \tilde{A}^+ = -((\tilde{A}^T \tilde{A})^{r-1} + a_1 (\tilde{A}^T \tilde{A})^{r-2} + \dots + a_{r-1} I) \tilde{A}^T / a_r.$$

Hence, from [4] we have

$$\begin{aligned} A_{MN}^+ &= N^{-1/2} (M^{1/2} A N^{-1/2})^+ M^{1/2} \\ &= -((N^{-1} A^T M A)^{r-1} + a_1 (N^{-1} A^T M A)^{r-2} + \dots + a_{r-1} I) N^{-1} A^T M / a_r. \end{aligned}$$

Let $A^* = N^{-1} A^T M$. Then

$$A_{MN}^+ = -((A^* A)^{r-1} + a_1 (A^* A)^{r-2} + \dots + a_{r-1} I) A^* / a_r. \quad (3.1)$$

Algorithm 2. (1) Parallely compute N^{-1} .

(2) Parallely compute $A^* = N^{-1} A^T M$ and $B = A^* A = (N^{-1} A^T)(MA)$.

(3) Parallely compute $B^k = (b_{ij}^{(k)})$, $k = 1, 2, \dots, r$.

(4) Parallely compute $s_k = \text{tr}(B^k) = \sum_{i=1}^n b_{ii}^{(k)}$, $k = 1, 2, \dots, r$.

(5) Parallely compute a_k ($k = 1, 2, \dots, r$), from the following triangular system

$$\begin{bmatrix} 1 & & & & & \\ s_1 & 2 & & & & \\ s_2 & s_1 & 3 & & & \\ \vdots & \vdots & & \ddots & & \\ s_{r-1} & s_{r-2} & & \vdots & s_1 & r \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_r \end{bmatrix} = - \begin{bmatrix} s_1 \\ s_2 \\ \vdots \\ s_r \end{bmatrix}.$$

(6) Parallely compute A_{MN}^+ from (3.1).

Theorem 3. Let $A \in R_r^{m \times n}$, and M and N be positive definite matrices of order m and n respectively. $WGI(m, n)$ denotes the parallel arithmetic complexity for computing the weighted M-P inverse A_{MN}^+ . Then

$$WGI(m, n) = GI(m, n) + \log m + (3/2) \log^2 n + (11/2) \log n + 4$$

and the number of processors used in the algorithm is

$$cp = \begin{cases} n^4/2, & m \leq (n/2)(\sqrt{1+2n}-1), \\ m^2n + mn^2, & m > (n/2)(\sqrt{1+2n}-1). \end{cases}$$

Proof. (1) From [1], parallel computation of N^{-1} takes $T_1 = (3/2)\log^2 n + (11/2)\log n + 3$ steps and $cp_1 = n^4/2$ processors.

(2) Parallel computation of A^* and B . First, parallel computation of $N^{-1}A^T$ and MA takes $1 + \log m$ steps and $m^2n + mn^2$ processors; then parallelly computing $A^* = (N^{-1}A^T)M$ and $B = (N^{-1}A^T)(MA)$. Thus it takes $T_2 = 2(1 + \log m)$ steps and $cp_2 = m^2n + mn^2$ processors.

(3) Parallel computation of $B^k (k=1, 2, \dots, r)$ takes $T_3 = \log r(1 + \log n)$ steps and $cp_3 = n^3r/2$ processors.

(4) Parallel computation of $s_k (k=1, 2, \dots, r)$ takes $T_4 = \log n$ steps and $cp_4 = rn/2$ processors.

(5) Parallel computation of $a_k (k=1, 2, \dots, r)$ takes $T_5 = (1/2)\log^2 r + (3/2)\log r$ steps and $cp_5 = O(r^3)$ processors.

(6) Parallel computation of A_{MN}^+ takes $T_6 = \log r + \log n + 3$ steps and $cp_6 = n^2m$ processors.

Thus

$$cp = \max_{1 \leq i \leq 6} cp_i = \begin{cases} n^4/2, & m \leq n(\sqrt{1+2n}-1)/2, \\ m^2n + mn^2, & m > n(\sqrt{1+2n}-1)/2 \end{cases}$$

and

$$WGI(m, n) = \sum_{i=1}^6 T_i = GI(m, n) + (3/2)\log^2 n + (11/2)\log n + \log m + 4.$$

§ 4. Equivalence Theorem

First of all, we give some preliminaries.

Lemma 1. Let $A \in R_r^{m \times n}$, $U \in R_{m-r}^{m \times (m-r)}$ and $V \in R_{n-r}^{n \times (n-r)}$ be matrices whose columns form bases for $N(A^*)$ and $N(A)$ respectively. Then

$$\mathcal{A} = \begin{pmatrix} A & U \\ V^* & O \end{pmatrix}$$

is nonsingular and

$$\mathcal{A}^{-1} = \begin{pmatrix} A^+ & V^{*+} \\ U^+ & O \end{pmatrix}. \quad (4.1)$$

\mathcal{A} is called a generalized matrix (but not unique) of A . If A is nonsingular, we adopt the convention

$$\mathcal{A} = A.$$

Let $\text{adj } \mathcal{A}$ be the common adjoint matrix of \mathcal{A} . An $n \times m$ submatrix that lies in the upper left-hand corner of $\text{adj } \mathcal{A}$ is called a generalized adjoint matrix of A , and is denoted by $\text{Adj } \mathcal{A}$. If A is nonsingular, we adopt the convention

$$\text{Adj } \mathcal{A} = \text{adj } A.$$

Corollary 1.

$$A^+ = \text{Adj } \mathcal{A} / \det \mathcal{A}. \quad (4.2)$$

In [5], Noble gave a method of computing bases for $N(A^*)$ and $N(A)$.

Definition. A matrix $H \in R^{n \times n}$ is said to be in Hermite echelon form if its elements h_{ij} satisfy the following conditions:

- (1) $h_{ij} = 0, i > j$.
- (2) h_{ii} is either 0 or 1.
- (3) If $h_{ii} = 0$, then $h_{ik} = 0$ for every $k, 1 \leq k \leq n$.
- (4) If $h_{ii} = 1$, then $h_{ki} = 0$ for every $k \neq i$.

For a given matrix $A \in R^{n \times n}$, the Hermite form H_A obtained by row reducing A is unique; $N(A) = N(H_A) = R(I - H_A)$ and a basis for $N(A)$ is the set of non-zero columns of $I - H_A$.

Algorithm 3. Let $A \in R_r^{n \times n}$, this algorithm computes a generalized matrix of A .

- (1) Row reduce A to its Hermite form H_A .
- (2) Form $I - H_A$, and select the non-zero columns v_1, v_2, \dots, v_{n-r} from this matrix, $V = (v_1, v_2, \dots, v_{n-r})$.
- (3) Row reduce A^* to its Hermite form H_{A^*} .
- (4) Form $I - H_{A^*}$, and select the non-zero columns u_1, u_2, \dots, u_{n-r} from this matrix, $U = (u_1, u_2, \dots, u_{n-r})$.
- (5) Form nonsingular matrix

$$\mathcal{A} = \begin{bmatrix} A & U \\ V^* & 0 \end{bmatrix}.$$

Although Algorithm 3 is stated for square matrices, it is easy to use it for non-square ones. Add zero rows or zero columns to construct a square matrix and use the fact that

$$[A : 0]^+ = \begin{bmatrix} A^+ \\ \dots \\ 0^* \end{bmatrix} \text{ and } \begin{bmatrix} A \\ \dots \\ 0 \end{bmatrix}^+ = [A^+ : 0^*].$$

Let $F(U, V)$ denote the parallel arithmetic complexity for computing the submatrices U and V in generalized matrix \mathcal{A} of A .

Lemma 2. Let the number of processors used in Algorithm 3 be

$$(n-1)(2n-j_1-j_1^*).$$

Then

$$4r \leq F(U, V) \leq 2(n+r),$$

where j_1 and j_1^* are the numbers of first nonzero column of A and A^* respectively, n is the order of A , and $r = \text{rank } A$.

Let $GI(m, n)$ denote the parallel arithmetic complexity for computing A^+ . From (4.2), there are $n \cdot m$ order $m+n-r-1$ determinants and one order $m+n-r$ determinant to be computed. They can be computed in parallel; hence we have

Corollary 2. $GI(m, n) = D(m+n-r) + F(U, V) + O(1)$.

Let $A(j \rightarrow y)$ denote the matrix obtained by replacing the j -th column of A by the vector y .

Lemma 3. Let $A \in R_r^{m \times n}$, $b \in R^m$ and $b \in R(A)$. Then the component x_j of the minimum-norm least-squares solution of inconsistent linear equations $Ax = b$ are

$$x_j = \det \mathcal{A}(j \rightarrow \tilde{b}) / \det \mathcal{A}, j = 1, 2, \dots, n \quad (4.3)$$

where \mathcal{A} is a generalized matrix of A , and $\tilde{b} = \begin{pmatrix} b \\ 0 \end{pmatrix} \in R^{m+n-r}$.

Proof. Let U and V be matrices whose columns form bases for $N(A^*)$ and $N(A)$. Since $x = A^+b \in R(A^+) = R(A^*) = N(A)^\perp$, we have

$$V^*x = 0. \quad (4.4)$$

From $A^* = (AA^+A)^* = A^*(AA^+)$, we have

$$A^*(b - Ax) = 0, \quad b - Ax \in N(A^*).$$

Set

$$b - Ax = Ul, \quad l \in R^{n-r}. \quad (4.5)$$

From (4.4)—(4.5), the minimum-norm least-squares solution of $Ax = b$ satisfies

$$\begin{pmatrix} A & U \\ V^* & 0 \end{pmatrix} \begin{pmatrix} x \\ l \end{pmatrix} = \begin{pmatrix} b \\ 0 \end{pmatrix}. \quad (4.6)$$

From Lemma 1, $\begin{pmatrix} A & U \\ V^* & 0 \end{pmatrix}$ is nonsingular, and (4.3) follows from the common Cramer's rule.

Let $GE(m, n)$ denote the parallel arithmetic complexity for computing the minimum-norm least-squares solution of the inconsistent linear equation $Ax = b$. From Lemma 4, there are $n+1$ order $m+n-r$ determinants to be computed. They can be computed in parallel; hence we have

Corollary 3. $GE(m, n) = D(m+n-r) + F(U, V) + O(1)$.

Let $GP(m, n)$ and $GD(m, n)$ denote the parallel arithmetic complexities of finding the characteristic polynomials of order $m+n-r$ matrix \mathcal{A} and computing the determinant of order $m+n-r$ matrix \mathcal{A} . Then the following results are obvious.

Corollary 4. $GD(m, n) = D(m+n-r) + F(U, V),$
 $GP(m, n) = P(m+n-r) + F(U, V).$

From Corollaries 2—4 and Theorems 1—2, we obtain the following important result immediately.

Theorem 4. $GI(m, n) = O(f(m, n, r)) \Leftrightarrow GE(m, n) = O(f(m, n, r))$
 $\Leftrightarrow GD(m, n) = O(f(m, n, r)) \Leftrightarrow GP(m, n) = O(f(m, n, r)).$

In [6], Wang showed that the matrix

$$\tilde{\mathcal{A}} = \begin{pmatrix} A & M^{-1}U \\ V^*N & 0 \end{pmatrix}$$

is nonsingular, and

$$\tilde{\mathcal{A}}^{-1} = \begin{pmatrix} A & M^{-1}U \\ V^*N & 0 \end{pmatrix}^{-1} = \begin{pmatrix} A_M^+ & V(V^*NV)^{-1} \\ (U^*M^{-1}U)^{-1}U^* & 0 \end{pmatrix}.$$

The component x_j of the minimum-norm (N) least-squares (M) solution x of $Ax = b$ satisfies

$$x_j = \det \tilde{\mathcal{A}}(j \rightarrow \tilde{b}) / \det \tilde{\mathcal{A}}.$$

If we use $\tilde{\mathcal{A}}$ instead of \mathcal{A} , then results similar to Corollaries 2—4 may be obtained, and from Theorems 1 and 3, we have the following important result immediately.

Theorem 5. $WGI(m, n) = O(g(m, n, r)) \Leftrightarrow WGE(m, n) = O(g(m, n, r))$
 $\Leftrightarrow WGD(m, n) = O(g(m, n, r)) \Leftrightarrow WGP(m, n) = O(g(m, n, r)).$

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